



# PE - Knowledge Organiser

## Year 2 – Autumn 1 – Invasion Games

### Links to the PE National Curriculum

- Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others.
- They should be able to engage in competitive (both against self and against others) physical activities.
- Participate in team games, developing simple tactics for attacking and defending.

### Key Skills: Physical

- Throwing
- Catching
- Kicking
- Dribbling with hands
- Dribbling with feet
- Dodging
- Finding space

### Key Skills: S.E.T

- Social: Communication
- Social: Respect
- Social: Co-operation
- Social: Kindness
- Emotional: Empathy
- Emotional: Integrity
- Emotional: Independence
- Emotional: Determination
- Emotional: Perseverance

### Key principles of invasion games

Attacking	Defending
Score goals	Stop goals
Create space	Deny space
Maintain possession	Gain possession
Move the ball towards goal	

- Thinking: Creativity
- Thinking: Reflection
- Thinking: Decision making
- Thinking: Comprehension

### Examples of Invasion Games



**Basketball**  
**Netball**

**Football**  
**Hockey**  
**Lacrosse**

**Rugby**  
**Handball**

Powerful Knowledge

Year 2

- possession
- send
- teammate
- chest pass
- received
- goal
- dodge
- bounce pass

### Teacher Glossary

- Interception:** Catching a pass made by an opposing player
- Possession:** When a team has the ball they are in possession
- Marking:** When a player defends an opponent
- Getting free:** When an attacking player moves to lose their defender