



PE - Knowledge Organiser

Summer 2 – Reception – Dance



Knowledge Organiser Dance Unit 2 Nursery/Reception

About this Unit

In this unit children will develop their expressive movement through the topic of 'places'. Children explore space and how to use space safely. They explore travelling actions, shapes and balances. Children choose their own actions in response to a stimulus. They also are given the opportunity to copy, repeat and remember actions. They continue to use counting to help them keep in time with the music. They explore dance through the world around them. They perform to others and begin to provide simple feedback.



Communication and Language



If you enjoy this unit why not see if there is a dance club in your local area.

Powerful Knowledge

actions	fast
beat	finish position
counts	high
direction	low

quickly
shape
slowly
start position
travel

Ladder Knowledge



Actions:
Children will learn that they can move their bodies in different ways to create interesting actions.

Dynamics:
Children will learn that they can change the action to show an idea.

Space:
Children will learn that if they move into space it will help to keep themselves and others safe.

Performance:
Children will learn that when watching others they should sit quietly and clap at the end.

Strategy:
Children will learn that if they use lots of space, it will help to make their dance look interesting.

Personal, Social and Emotional

Social Emotional Thinking

This unit will develop the following skills:
work safely, respect, collaboration
confidence, independence
comprehension, provide feedback, select and apply actions, creativity

Physical Development



Physical Skills

- actions
- dynamics
- space

Children will be taught to:
• Be bare foot for dance.
• Move around safely and with control.
• Have an awareness of others in the teaching space.



This unit will help children to:

- balance
- move different body parts at the same time
- be more flexible
- move for longer

Home Learning

Find more games that develop these skills in the Home Learning Active Families tab on www.getset4education.co.uk

Musical Statues

What you need: some music, someone to stop and start the music

How to Play:

- When the music starts players start dancing. Dance however you like - hop, skip, twirl, or anything else that makes you happy! Let the music inspire your moves.
- When the music everyone must freeze like a statue until the music starts again.
- Keep dancing and freezing whenever the music stops.

Playing with others? Every time someone moves when the music stops, they become the helper to stop the music next time. Who can be the last one dancing?

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